



2ND EDITION

# Narn G'Kal Battle Carrier

SPECS		MANEUVERING		COMBAT STATS	
Class: Capital Ship		Turn Cost: 2/3 Speed		Fwd/Aft Defense: 15	
In Service: 2258		Turn Delay: 2/3 Speed		Stb/Port Defense: 17	
Point Value: 725		Accel/Decel Cost: 3 Thrust		Engine Efficiency: 3/1	
Ramming Factor: 330		Pivot Cost: 2+2 Thrust		Extra Power: 0	
Jump Delay: 20 Turns		Roll Cost: 3+3 Thrust		Initiative Bonus: +0	
Speed	1 2 3 4 5 6 7 8 9 10 11 12	1	2 3 4 5 6 7 8 8		
Turn Cost	1 2 2 3 4 4 5 6 6 7 8 8				
Turn Delay	1 2 2 3 4 4 5 6 6 7 8 8				

WEAPON DATA	
<b>Heavy Laser Cannon</b>	
Class: Laser	
Mode: R, S	
Damage: 4d10+20	
Range Penalty: -1 per 3 hexes	
Fire Control: +3/+2/-4	
Intercept Rating: n/a	
Rate of Fire: 1 per 4 turns	
<b>Heavy Pulse Cannon</b>	
Class: Particle	
Mode: Pulse	
Damage: 15 1d5 times	
Maximum Pulses: 6	
Grouping Range: +1 per 4	
Range Penalty: -1 per 2 hexes	
Fire Control: +4/+3/-1	
Intercept Rating: -1	
Rate of Fire: 1 per 3 turns	
<b>Twin Array</b>	
Class: Particle	
Mode: Standard	
Damage: 1d10+4	
Range Penalty: -2 per hex	
Fire Control: +4/+5/+6	
Intercept Rating: -2	
Rate of Fire: 2 per turn	
<b>Light Pulse Cannon</b>	
Class: Particle	
Mode: Pulse	
Damage: 8 1d5 times	
Maximum Pulses: 6	
Grouping Range: +1 per 4	
Range Penalty: -2 per hex	
Fire Control: +3/+3/+4	
Intercept Rating: -2	
Rate of Fire: 1 per turn	

FORWARD HITS	
1-3:	Retro Thrust
4-7:	Heavy Laser
8-18:	Forward Structure
19-20:	PRIMARY Hit

  

SIDE HITS	
1-4:	Port/Stb Thrust
5-7:	Lt Pulse Cannon
8-9:	Hvy Pulse Cannon
10-18:	Port/Stb Structure
19-20:	PRIMARY Hit

  

AFT HITS	
1-7:	Main Thrust
8-9:	Twin Array
10-11:	Lt Pulse Cannon
12-18:	Aft Structure
19-20:	PRIMARY Hit

  

PRIMARY HITS	
1-8:	Primary Structure
9-11:	Jump Engine
12-13:	Sensors
14-15:	Engine
16-17:	Hangar
18-19:	Reactor
20:	C&C

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

**HANGAR**  
 18 Fighters  
 2 Shuttles: Thrust: 4  
 Armor: 1 Defense: 10/12

**ICON RECOGNITION**

- Thrustor
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Jump Engine
- Hvy Laser Cannon
- Twin Array
- Hvy Pulse Cannon
- Lt. Pulse Cannon

