Name: _____ Counter: _____

Abbai Shykara Defense Frigate

BABYLON 5 WARS
2ND EDITION

SPECS
Class: Medium Ship
In Service: 2207
Point Value: 350
Ramming Factor: 60
Jump Delay: N/A

MANEUVERING
Turn Cost: 1/3 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+0 Thrust
Roll Cost: 1+0 Thrust

COMBAT STATS
Fwd/Aft Defense: 13 (9)
Stb/Port Defense: 15 (11)
Engine Efficiency: 1/1
Extra Power: 0
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA

Quad Array
Class: Particle
Mode: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +4/+5/+6
Intercept Rating: -2
Rate of Fire: 4 per turn

Comm Disruptor
Class: Electromagnetic
Mode: Standard
Damage: 1d6 Init, 1d6 Sensor
Range Penalty: -1 per 2 hexes
Fire Control: +3/+2/-1
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns
Special: Subtracts 1d6 from
targets initiative and 1d6 from
sensors for next turn

Particle Impeder
Intercept Rating: -3
Rate of Fire: 1 per turn
OFFENSIVE MODE:
Not Available

Gravitic Shield
Subtract Shield Factor from
incoming chance to hit and any
damage scored through arc.
Defense rating shown in
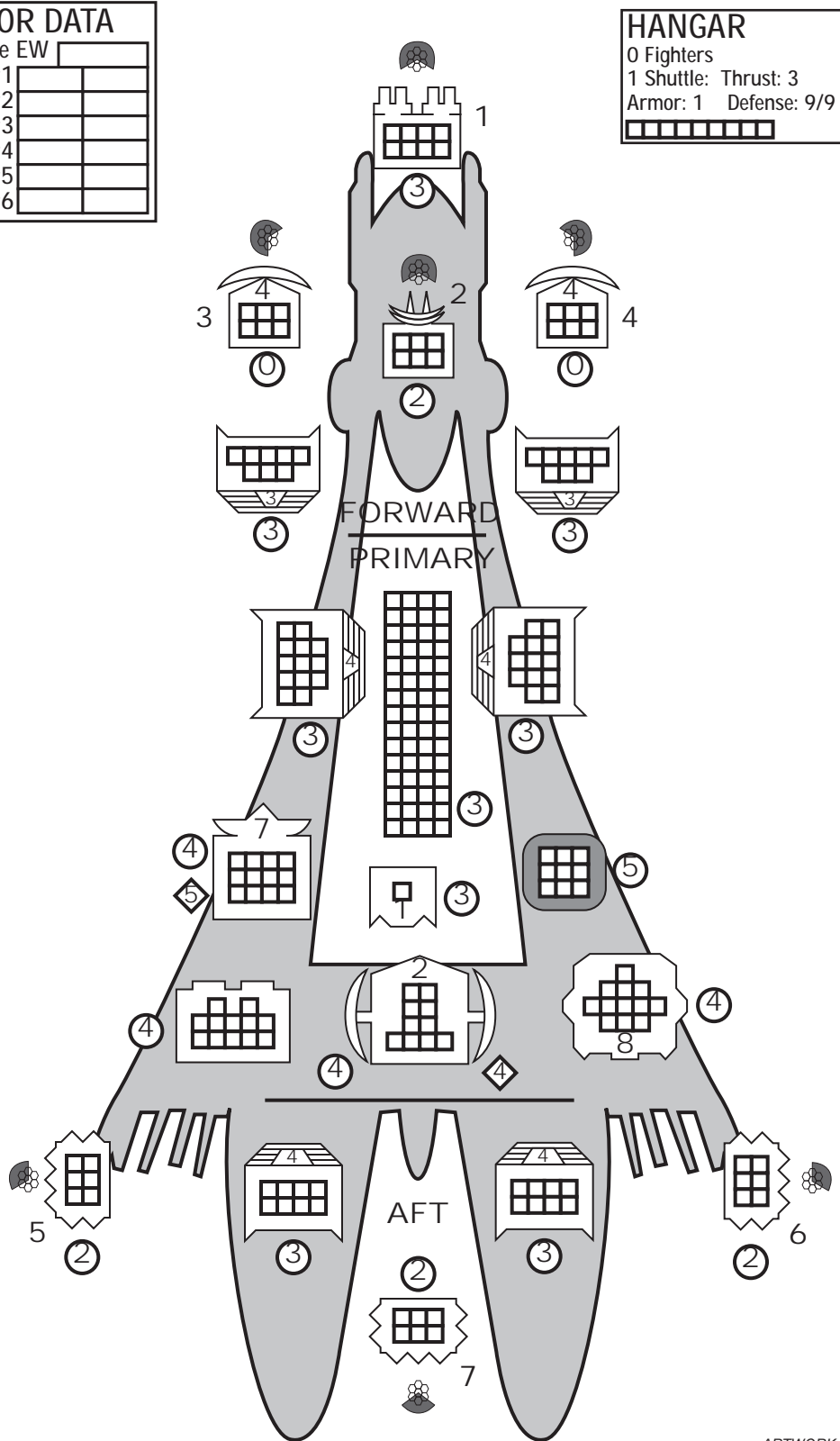parenthesis ( ) indicates
value with shield active.

FORWARD HITS
1-4: Retro Thrust
5-6: Gravitic Shield
7-8: Quad Array
9: Comm Disruptor
10-16: Structure
17-20: PRIMARY Hit

AFT HITS
1-6: Main Thrust
7-9: Particle Impeder
10-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS
1-7: Port/Stb Thrust
8-9: Shield Generator
10-12: Sensors
13-15: Engine
16: Hangar
17-18: Reactor
19-20: C&C

SENSOR DATA
Defensive EW [   ]

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

HANGAR
0 Fighters
1 Shuttle: Thrust: 3
Armor: 1   Defense: 9/9

FORWARD
PRIMARY
AFT

ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Hangar
Shield Generator
Quad Array
Comm Disruptor
Particle Impeder
Gravitic Shield