

# Civilian Devotion Free Trader

**SPECS**

Class: Medium Ship  
In Service: 1940  
Point Value: 180  
Ramming Factor: 50  
Jump Delay: N/A

**MANEUVERING**

Turn Cost: 1 x Speed  
Turn Delay: 1 x Speed  
Accel/Decel Cost: 2 Thrust  
Pivot Cost: 4+4 Thrust  
Roll Cost: 2+2 Thrust

**COMBAT STATS**

Fwd/Aft Defense: 12  
Stb/Port Defense: 15  
Engine Efficiency: 5/1  
Extra Power: 0  
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

**WEAPON DATA**

**Light Plasma Cannon**  
Class: Plasma  
Modes: Standard  
Dmg: 2d10+2 (-1 per 2 hexes)  
Range Penalty: -1 per hex  
Fire Control: +3/+1/-5  
Intercept Rating: n/a  
Rate of Fire: 1 per 2 turns

**FORWARD HITS**

1-5: Retro Thrust  
6-8: Lt Plasma Cannon  
9-17: Structure  
18-20: PRIMARY Hit

**AFT HITS**

1-6: Main Thrust  
7-8: Lt Plasma Cannon  
9-17: Aft Structure  
18-20: PRIMARY Hit

**PRIMARY HITS**

1-6: Port/Stb Thrust  
7-10: Cargo  
11-12: Sensors  
13-15: Engine  
16-17: Hangar  
18-19: Reactor  
20: C&C

**SPECIAL NOTES**

Atmospheric Capable

**SENSOR DATA**

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

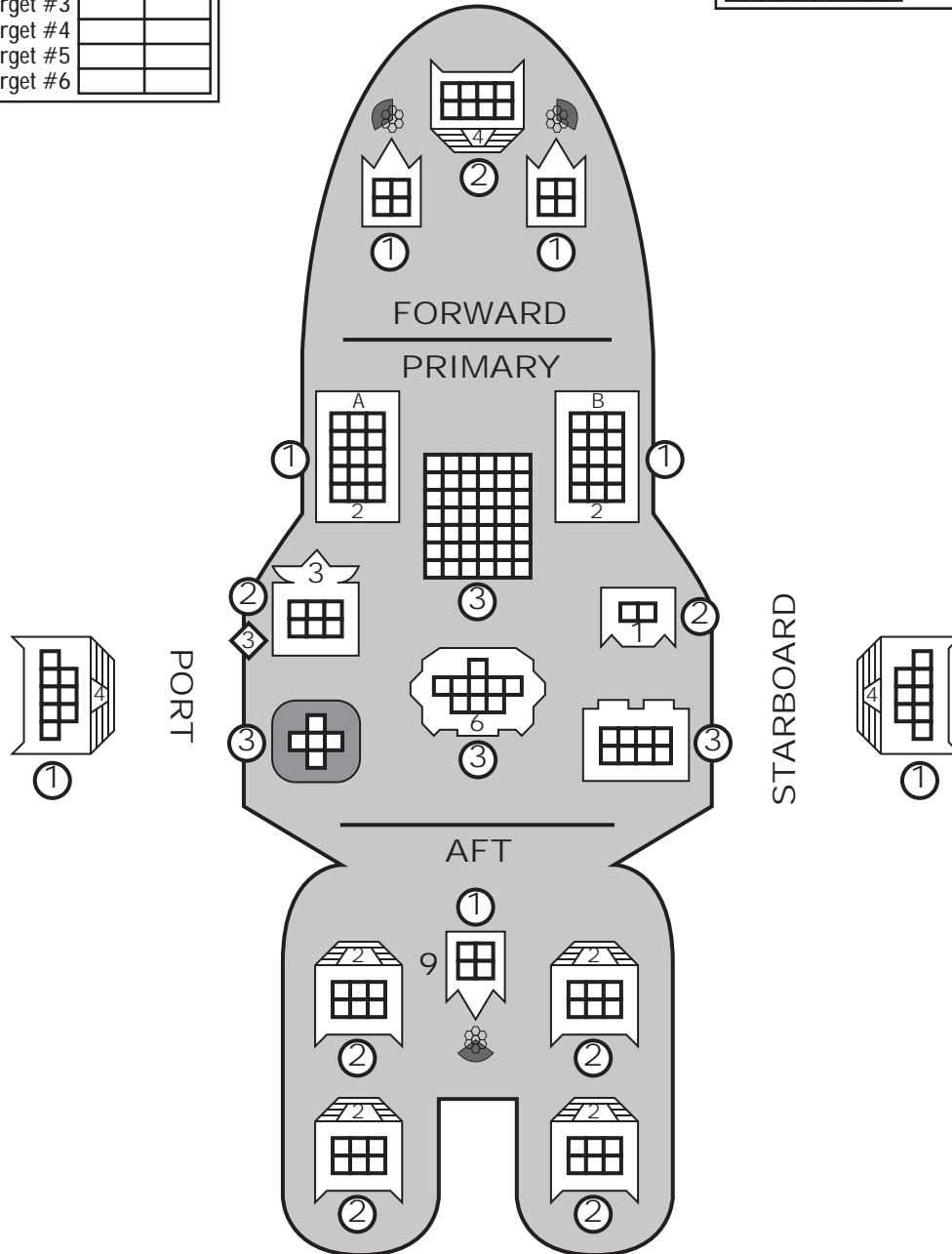
Target #6

**HANGAR**

0 Fighters

2 Cargo Shuttles: Thrust: 3

Armor: 0 Defense: 12/12

**ICON RECOGNITION**

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Lt Plasma Cannon