

Attarn Coursair Heavy Bomber

SPECS

Class: Heavy Fighters
In Service: 2230
Point Value: 58 each
Ramming Factor: 22
Jinking Limit: 6 Levels

MANEUVERING

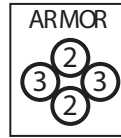
Turn Cost: 1/2 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 6
Stb/Port Defense: 8
Free Thrust: 8
Offensive Bonus: +4
Initiative Bonus: +16

WEAPON DATA

30mm Cannon
Number of Guns: 2F 2A(Linked)
Class: Bil-Pro
Damage: 1d6+1
Range Penalty: -2 per hex
Fire Control: n/a
Rate of Fire: 1 per turn



Flight Level Combat

5 or more above = 0 Hit
3-4 above = 1/6 Hit
1-2 above = 1/3 Hit
0-2 below = 1/2 Hit
3-4 below = 2/3 Hit
5-6 below = 5/6 Hit
7 or more below = All Hit

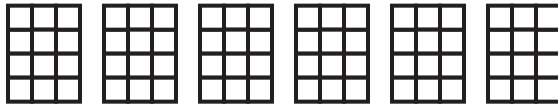
OPTIONAL NAVIGATOR

AFT GUNNER
Cost: free
Initiative Bonus: +1
Missile guidance ability

Flight # 1



Ftr # 1 Ftr # 2 Ftr # 3 Ftr # 4 Ftr # 5 Ftr # 6

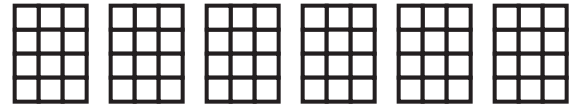
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight # 2



Ftr # 1 Ftr # 2 Ftr # 3 Ftr # 4 Ftr # 5 Ftr # 6

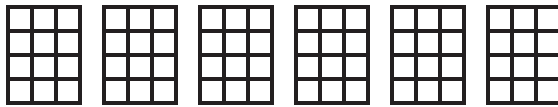
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight # 3



Ftr # 1 Ftr # 2 Ftr # 3 Ftr # 4 Ftr # 5 Ftr # 6

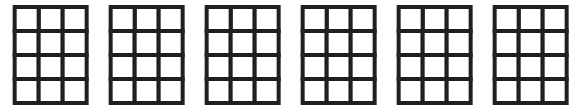
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight # 4



Ftr # 1 Ftr # 2 Ftr # 3 Ftr # 4 Ftr # 5 Ftr # 6

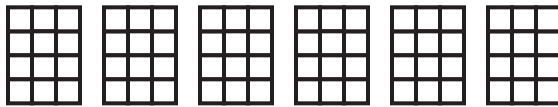
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight # 5



Ftr # 1 Ftr # 2 Ftr # 3 Ftr # 4 Ftr # 5 Ftr # 6

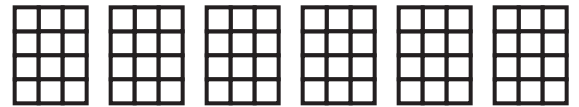
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight # 6



Ftr # 1 Ftr # 2 Ftr # 3 Ftr # 4 Ftr # 5 Ftr # 6

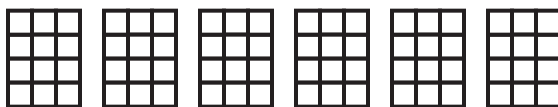
Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight # 7



Ftr # 1 Ftr # 2 Ftr # 3 Ftr # 4 Ftr # 5 Ftr # 6

Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes

Flight # 8



Ftr # 1 Ftr # 2 Ftr # 3 Ftr # 4 Ftr # 5 Ftr # 6

Dropped Out
Ftr Destroyed

Initiative Speed Thrust Used Jinking Notes